

ION ANIMATIONS IN A TRIPLE GEM DETECTOR

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- ④ We studied ion backflow in triple GEMs, and created animations of the process, similar to the electron avalanche *movie* presented at last year's mini-week.



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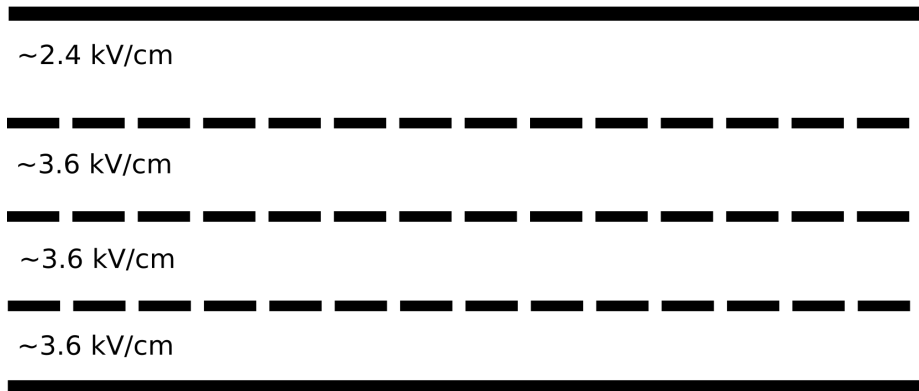
② METHODOLOGY

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Triple GEM Schematic:



3-2-2-2 gap configuration

image not to scale



- 1 We used Ar-CO₂ mixture in the ratios of 80-20 and 70 – 30.
- 2 More than 300 events simulated to get ion statistics.
- 3 Single event used to create a "movie" of the ion backflow process from the mid and bottom GEM layers.



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- 1 Ion drift time between layers: typically μs order. Ion deposition within a layer: typically within a few ns of the avalanche process.
- 2 Ion backflow from GEM-III: $\sim 0.6\%$ blocked by GEM-II and $\sim 21\%$ blocked by GEM-I.
- 3 Ion backflow from GEM-II: $\sim 54\%$ blocked by GEM-I. (numbers from June '20)



ION BACKFLOW - I

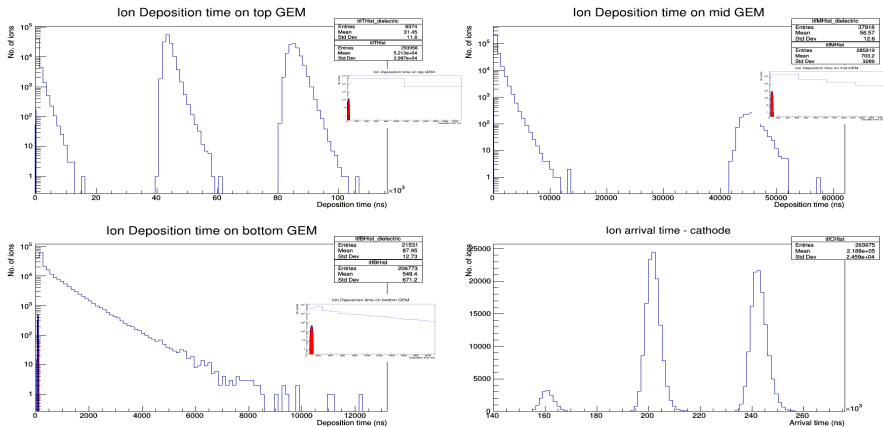


FIGURE: 70-30 gas mixture



VISUALIZING THE BACKFLOW -

- 1 Using a similar algorithm to what was used to create the electron avalanche movies, we plot the ion transport in time slices.
- 2 Unlike electrons, the ion movement takes place on much larger timescales ($\sim \mu s$ order), and we cannot use the same ns timeslices.
- 3 The *AvalancheMC()* class was used to integrate the ion equations of motion, with constant distance stepping.
- 4 For plotting, we chose to use time slices of $1ns$ initially, which was increased progressively to $2ns$, $10ns$, $50ns$ and $100ns$.
- 5 Downside: A positional uncertainty, (in the animation only) will be introduced. Upper limit of this uncertainty was estimated to be $\sim 1.4\mu m$, at $t \geq 1000ns$.



ION MOVIE - BACKFLOW FROM GEM-II

[Click](#) to play animation 1 (GEM-II backflow).

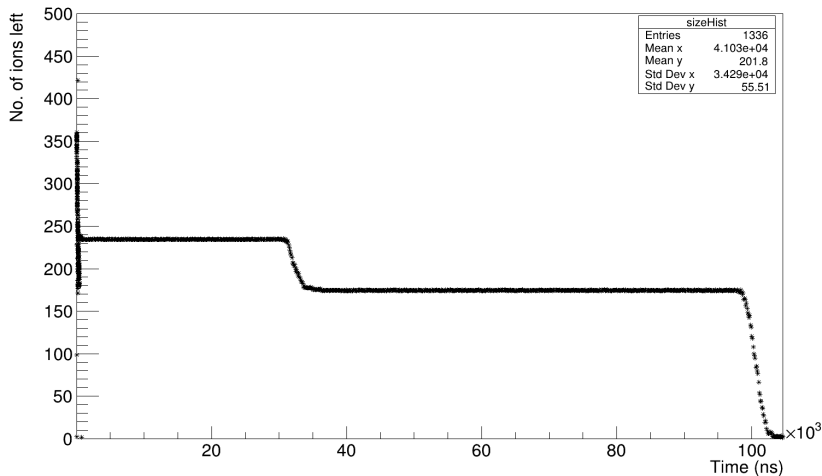
[Click](#) to play animation 2 (GEM-III backflow).

Slight Correction: Units on the X and Y axes should be μm .



COUNTING THE IONS IN THE SIMULATION - I

Mid GEM



COUNTING THE IONS IN THE SIMULATION - II

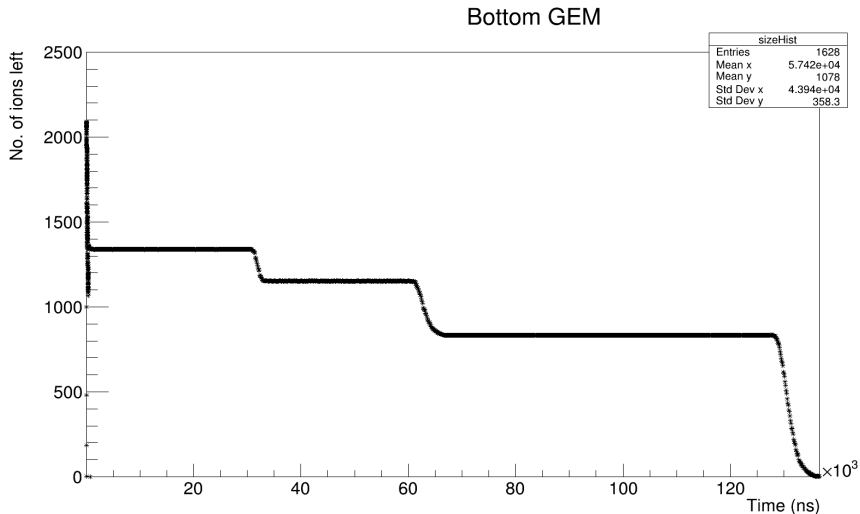


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SOME ISSUES THAT REMAIN, AND FURTHER PLANS

- 1 We had to use dynamic time stepping in the animation, for it to complete within a reasonable time. This had the downside of introducing an uncertainty as mentioned earlier.
- 2 Garfield++ uses Ar^+ in Ar mobility data, which is not accurate in general for the gas mixtures. (except for 80-20 $Ar-CO_2$, which is what we used for the animation). Formation of ion clusters is also not taken in account.
- 3 The model for ion diffusion is not very accurate. Studying and improving on this is among our future plans.



**THANK
YOU!**

