



Turnkey Software Stack and Key4hep Plan of Work

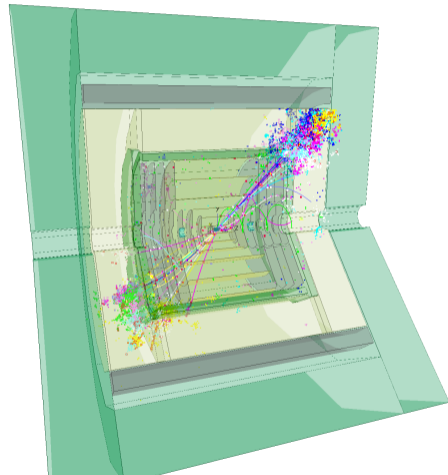
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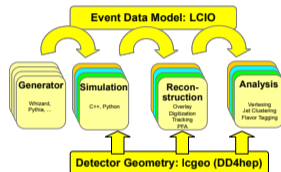


What is Key4hep?



■ The Vision: The Key4hep turnkey software stack connects and extends individual packages towards a complete data processing framework

- ▶ Major ingredients: Event Data Model, Geometry Information, Processing Framework
- ▶ Sharing common components reduces overhead for all users
- ▶ Should be easy to use for librarians, developers, users
 - ★ easy to deploy, extend, set up
- ▶ full of functionality: plenty of examples for simulation and reconstruction of detectors

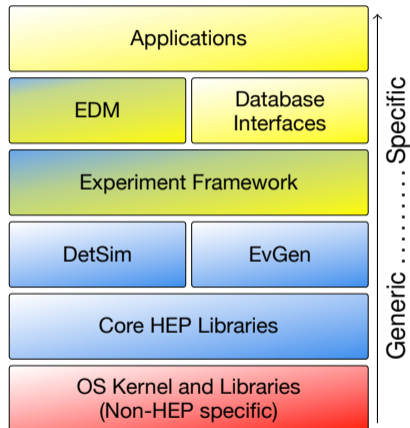


iLCSoft components, but general scheme of ingredients applies

Ingredients



- Processing Framework: Gaudi v35
- Geometry Information: DD4hep
- Event Data Model: EDM4hep (based on podio)
- Adapting existing tools from iLCSoft, FCCSW, CEPCSW
- Packaging: Spack
- ROOT, Geant4, etc.





- Contributors/Interest from China, Germany, Italy, Russia, CERN
- Part of AIDAinnova
- Video Meetings: Since July 2019 regular EDM4hep meetings, since February 2020, regular Key4hep meetings
 - ▶ Tuesday, 9:00 AM CET, weekly alternating EDM4hep/Key4hep
<https://indico.cern.ch/category/11461/>
- Github Project: <http://github.com/key4hep>
- Documentation: <http://cern.ch/key4hep>



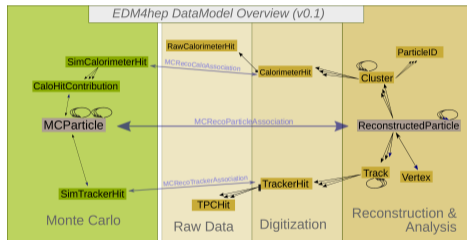
- EP RnD work package 7.1 <https://ep-rnd.web.cern.ch/topic/software/turnkey-software-stack>
- Personnel
 - ▶ André Sailer
 - ▶ Placido Fernandez-Declara (CREMLINPlus)
 - ▶ Valentin Volk

The Key4hep EDM: EDM4hep



For a high degree of interoperability, EDM4hep will provide a common event data model

- Using PODIO to manage the EDM (described by `yaml`) and easily change the persistency layer (ROOT, SIO, ...)
- <http://github.com/key4hep/edm4hep>
- EDM4hep data model based on LCI0 and FCC-edm implemented
- Key4hep triggered many developments for podio:
 - ▶ SIO backend
 - ▶ new templating
 - ▶ metadata
 - ▶ multi-threading investigations



■ Full Key4hep stack build with Spack

- ▶ <https://github.com/key4hep/key4hep-spack>
- ▶ Spack recipes for CEPCSW, FCCSW, iLCSoft, Key4hep
- ▶ <https://key4hep.github.io/key4hep-doc/spack-build-instructions/README.html>

■ Deployment to CVMFS

- ▶ `/cvmfs/sw.hsf.org/key4hep/`
- ▶ `/cvmfs/sw-nightlies.hsf.org/key4hep/`

■ Many things learned about Spack and Spack workflow

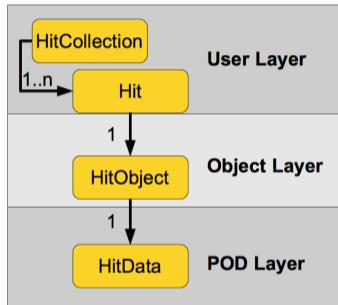
■ Presented at WLCG/HSF workshop <https://indico.cern.ch/event/941278/contributions/4083868/>

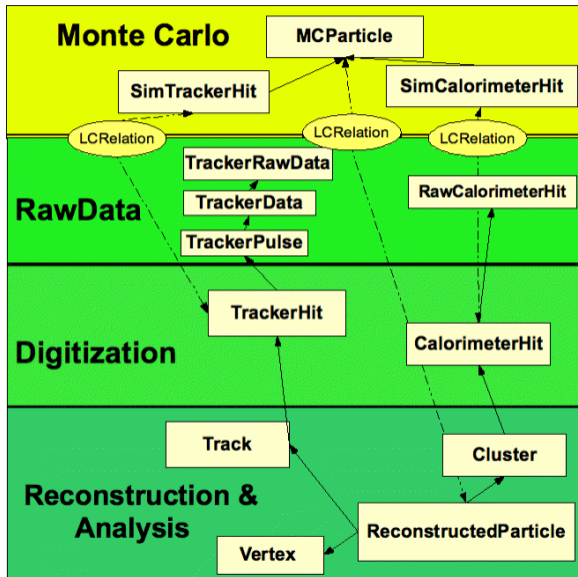
- Porting existing Simulation and Reconstruction tools from CEPCSW, FCCSW, iLCSoft
 - ▶ Gaudi based FCCSW adapted to EDM4hep and moving core functionality to “k4FWCore”
 - ▶ CEPC originating k4Pandora interface
 - ▶ k4MarlinWrapper to run iLCSoft Marlin Processors as Gaudi Algorithms
- EDM4hep extensions for Delphes and DD4hep

- Work on EDM4hep and podio, adapt as needed
- Packaging: work with SPI on the Spack build stacks
- Adapt iLCSoft algorithms to Key4hep (Gaudi, EDM4hep)
 - ▶ On-the-fly and in memory conversion between LCIO \leftrightarrow EDM4hep to
 - ▶ Run LCFIPlus Flavour Tagging based on Delphes output
 - ▶ Run CLIC reconstruction inside the Gaudi framework, starting with wrapper, then going to native algorithms
 - ▶ Use adapted algorithms also in FCC reconstruction (e.g., PandoraPFA)
- Adapt FCCSW to Key4hep
- Integrate other EP RnD software projects
- Integrated with a distributed computing solution (iLCDirac) for validation and physics studies

Backup Slides

- Three layers:
 - ▶ user layer (API): collections of EDM object handles, *HitCollection*
 - ▶ object layer: transient objects (*HitObject*)
 - ▶ POD layer: persistent information
- Clear ownership: objects owned by *EventStore* are persisted, other objects ref-counted
- Python as first class citizen
- Different I/O implementations, but currently only ROOT





Apart from some naming conventions, very similar ideas in the two frameworks*

	Marlin	Gaudi
language	c++	c++
working unit	Processor	Algorithm
configuration language	XML	Python
set up function	init	initialize
working function	processEvent	execute
wrap up function	end	finalize
Transient data format	LCIO	anything

- To start using Gaudi: use a generic wrapper around the processors.
- <https://github.com/key4hep/k4MarlinWrapper>
- Read LCIO files and pass the `LCIO::Event` to our processors

*Of course subtle differences emerge

- Translate the XML to python, using a stand alone python script
- Pass arbitrary number, types, and names of parameters to the processor

Marlin/XML

```
<processor name="VXDBarrelDigitiser" type="DDPlanarDigiProcessor">
  <parameter name="SubDetectorName" type="string">Vertex </parameter>
  <parameter name="IsStrip" type="bool">>false </parameter>
  <parameter name="ResolutionU" type="float"> 0.003 0.003 0.003 0.003 0.003 0.003 </parameter>
  <parameter name="ResolutionV" type="float"> 0.003 0.003 0.003 0.003 0.003 0.003 </parameter>
  <parameter name="SimTrackHitCollectionName" type="string" lcioInType="SimTrackerHit">VertexBarrelColl
  <parameter name="SimTrkHitRelCollection" type="string" lcioOutType="LCRelation">VXDTrackerHitRelation
  <parameter name="TrackerHitCollectionName" type="string" lcioOutType="TrackerHitPlane">VXDTrackerHits
  <parameter name="Verbosity" type="string">WARNING </parameter>
</processor>
```

Wrapper Configuration



- Translate the XML to python, using a stand alone python script
- Pass arbitrary number, types, and names of parameters to the processor

Gaudi/Python

```
VXDBarrelDigitiser = MarlinProcessorWrapper("VXDBarrelDigitiser")
VXDBarrelDigitiser.OutputLevel = WARNING
VXDBarrelDigitiser.ProcessorType = "DDPlanarDigiProcessor"
VXDBarrelDigitiser.Parameters = [
    "IsStrip", "false", END_TAG,
    "ResolutionU", "0.003", "0.003", "0.003", "0.003", "0.003", "0.003", END_TAG,
    "ResolutionV", "0.003", "0.003", "0.003", "0.003", "0.003", "0.003", END_TAG,
    "SimTrackHitCollectionName", "VertexBarrelCollection", END_TAG,
    "SimTrkHitRelCollection", "VXDTrackerHitRelations", END_TAG,
    "SubDetectorName", "Vertex", END_TAG,
    "TrackerHitCollectionName", "VXDTrackerHits", END_TAG
]
```


- XML execute section translated to a python list

```
<execute>  
  <processor name="MyAIDAProcessor"/>  
  <processor name="EventNumber" />  
  <processor name="InitDD4hep"/>  
  <processor name="Config" />  
  <!-- ... -->  
</execute>
```

```
algList = []  
algList.append(lcioReader)  
algList.append(MyAIDAProcessor)  
algList.append(EventNumber)  
algList.append(InitDD4hep)  
algList.append(OverlayFalse)  
algList.append(VXDBarrelDigitiser)  
#...
```